# User Guide UART Protocol, OLED Driver

BIT-UG-0003 B

This user guide describes the UART Interface channel setup, protocol details, and supported commands to configure and control the OLED Driver. For additional UART protocol information, refer to BIT-UG 0000: User Guide, Protocol, UART, General.

Underlined command labels indicate user-issued command.

# 1 Channel Configuration

Baud rate 115.2k
Data bits 8
Stop bits 1
Parity none
Flow control none

# 2 Command Prompt

Indicates when the system is ready to accept a command.

RDY>

#### 3 ChanChar

None

Ref: BIT-UG-0000: User Guide, Protocol, UART, General

## 4 Command Transactions

In all cases, the OLED Driver is ready to process a UART command following the transmission of the command prompt (RDY>). The OLED Driver UART contains a 1KB command buffer so multiple commands may be collected for sequential processing. However, the recommended method for issuing multiple UART commands is to issue them individually waiting for the returned command prompt following a command transmission before transmitting the next command. Response times for the OLED Driver to issue the command prompt may vary depending on the execution time of the most recently transmitted command, however most commands are executed prior to the transmission of the command prompt. Maximum response time is TBD.

## 4.1 Examples

In each of the following case examples the characters transmitted by the host are underlined. Carriage return [CR] and line feed [LF] characters are not shown.

#### 4.1.1 Unsigned Integer

The host requests a read-back of the pattern selection (OPATT):

```
RDY>0<u>PATT</u>

0-0PATT 2 [02]

RDY>
```

The response line begins with four space characters, followed by a channel character ("0-"), followed by an echo of the command, followed by a decimal version of the status value, followed by a hexadecimal version of the value in square brackets.

#### Notes:

- 1. The channel character will always be zero.
- 2. The number of spaces between fields is variable.
- 3. The number of digits in the hexadecimal value is variable.
- 4. There is no "0x" prefix attached to the hexadecimal value.
- 5. Following the status read-back line the device will return a new prompt ("RDY>").



Here the host sets a new pattern value:

```
RDY><u>OPATT 6</u>
RDY>
```

And reads it back as before:

```
RDY><u>OPATT</u>
0-OPATT 6 [06]
RDY>
```

# 4.1.2 Signed Integer

These communications are the same as for the unsigned case, except that the decimal form of the value can be preceded by a minus sign.

```
RDY><u>HPOS</u>
0-HPOS 0 [0000]
RDY>
```

Set HPOS to negative 2:

```
RDY><u>HPOS -2</u>
RDY>
```

In the following sequence the host reads back the current HPOS value, sets a new value of (positive) 5, and then reads back the new setting:

```
RDY><u>HPOS</u>
0-HPOS -2 [fffffffe]

RDY><u>HPOS</u> 5

RDY><u>HPOS</u>
0-HPOS 5 [0005]

RDY>
```

# 4.1.3 Floating Point (f-p)

In this case the value returned will contain a decimal point:

```
RDY><u>OTEMP</u>
0-OTEMP 61.521 [42761568]
RDY>
```

Note that negative floating point values are also supported.

#### 4.1.4 Erroi

Error responses are typically appended to the command line that caused the error:

```
RDY><u>XYZ</u> -- ERROR: CommandUnsupported RDY>
```

The label "ERROR:" is always preceded by a space-hyphen-hyphen-space sequence.

The text following the "ERROR:" label is generally descriptive of the problem, and the string will contain no spaces or punctuation.



# 5 Command Table

				Argument (	all numerio	al values in	decimal)			Description
Label	access	Index	min	Factory Default (1)	max	Туре	unit	Auto- Save	Class	Function
SDVA	r/w	n/a	0	-00, -01: <b>0</b> -10, -11: <b>1</b>	1	unsigned int	n/a	Yes	Input Control	Set video input format for analog SDV input 0 = Y, CVBS 1 = Y/C
SDVD	r/w	n/a	0	-00, -10: <b>0</b> -01, -11: <b>1</b>	1	unsigned int	n/a	Yes	Input Control	Set video input format for digital SDV input 0 = NTSC / YCbCr 4:2:2 1 = PAL / YCbCr 4:2:2
VTD	r/w	n/a	0	7	10	unsigned int	n/a	Yes	Input Control	User-Selectable Digital w/Sync Input Format Control 0 = reserved 1 = reserved 2 = VESA 640x480_60 3 = VESA 640x480_72 4 = VESA 640x480_75 5 = VESA 640x480_85 6 = VESA 800x600_56 7 = VESA 800x600_56 8 = VESA 800x600_72 9 = VESA 800x600_75 10 = VESA 800x600_75
IVQ	r	n/a	n/a	n/a	n/a	n/a	ref para 6.1	n/a	Input Control	Query input video returns lock status, vert & horiz resolution & frequencies
BRT	r/w	n/a	0	8	BRTMOD	unsigned int	n/a	Yes	Image Control	Set brightness (luminance)
BRTMOD	r/w	n/a	4	16	32	unsigned int	n/a	Yes	Image Control	Set number of BRT adjustment steps (modulus)
BRTINC	w	n/a	n/a	n/a	n/a	n/a	n/a	n/a	Image Control	Increment BRT by 1
BRTDEC	w	n/a	n/a	n/a	n/a	n/a	n/a	n/a	Image Control	Decrement BRT by 1
MAXLUM	r/w	n/a	10	100	100	unsigned int	%	Yes	Image Control	Set maximum display luminance, 100% = display device upper limit
GAMMA	r/w	n/a n/a	1.0	1.8	2.2	f-p unsigned	exp n/a	Yes Yes	Image Control Image	Set display gamma value Typical values: 1.0, 1.6, 1.7, <b>1.8</b> , 1.9, 2.0, 2.1, 2.2  Set color mode
<b>HPOS</b>	r/w	n/a	(3)92	0	(3)+92		column	Yes	Image	SDV
VPOS	r/w	n/a	(4) -12 (3) -72	0	(4) +12 (3) +72	signed int signed	row	Yes	Control	Set horizontal image position offset  0 = default center neutral  Set vertical image position offset
HSCAN	r/w	n/a	(4) -12 0	0	(4) +12 1	int	n/a	Yes	Control	0 = default center neutral  Set horizontal image scan direction
						int			Control	0 = normal L → R 1 = reversed R → L
VSCAN	r/w	n/a	0	0	1	unsigned int	n/a	Yes	Image Control	Set vertical image scan direction  0 = normal T → B  1 = reversed B → T
DPDC	r/w	n/a	1	100	100	unsigned int	%	Yes	Image Control	Set frame duty-cycle (100% = no row blanking)
OPATT	r/w	n/a	0	0	8	unsigned int	n/a	No	Image Control	Set OLED Driver Test Pattern  0 = No Pattern  1 = White Field  2= Color Bar  3 = Gray Scale  4 = Checker Board  5 = Vertical Lines  6 = Horizontal Lines  7 = Grid Pattern  8 = Black Field
WBCR	r/w	n/a	0	256	255	unsigned int	n/a	Yes	Image Control	Set Red channel pixel gain: 0 = 0% 256 = 100%
WBCG	r/w	n/a	0	256	255	unsigned int	n/a	Yes	Image Control	Set Green channel pixel gain: 0 = 0% 256 = 100%
	+	n/a	0	256	255	unsigned	n/a	Yes	Image	<u> </u>
WBCB	r/w	II/a	Ŭ	200	200	int			Control	Set Blue channel pixel gain: 0 = 0% 256 = 100%

			Argument (all numerical values in decimal)							Description		
Label	access	Index	min	Factory Default <sup>(1)</sup>	max	Туре	unit	Auto- Save	Class	Function		
LEDEN	r/w	n/a	0	1	1	unsigned int	n/a	Yes	System	Set LED enable: 0 = BLU and RED LEDs disabled 1 = BLU and RED LEDs enabled		
OMONOCHR	r/w	n/a	0	BIT1011B1: <b>0</b> BIT1011B2: <b>1</b>	1	unsigned int	n/a	Yes	System	Set OLED type: 0 = Color XL 1 = Monochrome Green XLT		
OTEMP	r	n/a	n/a	n/a	n/a	signed f-p	°C	n/a	System	Query OLED Temperature		
OLEDSN	r	n/a	n/a	n/a	n/a	ASCII	n/a	n/a	System	Returns OLED Serial Number (5 Chars)		

<sup>(1)</sup> Factory Default values overwritten upon change by auto-save function.

# 6 Detailed Command Descriptions

# 6.1 INPUT CONTROL COMMANDS

## **SDVA**

Sets video format for analog SDV input.

**SDVA** = 0 Monochrome: Y

Color: CVBS

SDVA = 1 Color: Y/C

# SDVD

Sets video format for digital SDV input.

**SDVD** = 0 NTSC **SDVD** = 1 PAL

# **VTD**

Sets the user-selectable digital w/sync input format.

VTD = 0	reserved
<b>VTD</b> = 1	reserved
<b>VTD =</b> 2	selects format VESA 640x480_60
<b>VTD</b> = 3	selects format VESA 640x480_72
<b>VTD</b> = 4	selects format VESA 640x480_75
<b>VTD</b> = 5	selects format VESA 640x480_85
<b>VTD</b> = 6	selects format VESA 800x600_56
<b>VTD</b> = 7	selects format VESA 800x600_60
<b>VTD</b> = 8	selects format VESA 800x600_72
<b>VTD =</b> 9	selects format VESA 800x600_75
<b>VTD</b> = 10	selects format VESA 800x600_85

# IVQ

Queries input video.

The response to an IVQ query has a unique format, unlike standard commands and responses:

RDY><u>IVQ</u> RDY> NTSC Locked RDY>

Note that the response line in this case starts with a prompt plus a space rather than four spaces. If no valid data is available then IVQ will substitute zeros:

RDY>IVQ
RDY> 0 x 0 0.0MHz Unlocked
RDY>



#### 6.2 IMAGE CONTROL CONTROL COMMANDS

#### **BRT**

Sets OLED image brightness level (luminance) in unit increments from 0 (min) to BRTMOD value (max).

## **BRTMOD**

Sets the number of BRT steps over luminance range. Example:

**BRTMOD** = 16

**BRT** steps = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, **16** 

## **BRTINC**

Increments **BRT** value by 1. If **BRT = BRTMOD**, no operation.

#### **BRTDEC**

Decrements **BRT** value by 1. If **BRT** = 0, no operation.

#### **MAXLUM**

Sets luminance value for BRT = BRTMOD as a percentage of maximum OLED luminance.

#### **GAMMA**

Sets display gamma value.

## **COLOR**

Sets display color mode.

**COLOR** = 0 Monochrome:

BIT1011B1 w/ Color OLED: blk/wht

BIT1011B2 w/ Monochrome OLED: monochrome in color of OLED, full luminance

**COLOR** = 1 Monochrome

BIT1011B1 w/ Color OLED: blk/red

BIT1011B2 w/ Monochrome OLED: monochrome in color of OLED, reduced luminance

**COLOR** = 2 Monochrome

BIT1011B1 w/ Color OLED: blk/grn

BIT1011B2 w/ Monochrome OLED: monochrome in color of OLED, reduced luminance

**COLOR** = 3 Monochrome

BIT1011B1 w/ Color OLED: blk/blu

BIT1011B2 w/ Monochrome OLED: monochrome in color of OLED, reduced luminance

COLOR = 4 Color

BIT1011B1 w/ Color OLED: full color

BIT1011B2 w/ Monochrome OLED: monochrome in color of OLED, full luminance

# **HPOS**

Sets horizontal image position.

Negative values move image to the left, positive values move image to the right.

Unit = 1 column



#### **VPOS**

Sets vertical image position.

Negative values move image up, positive values move image down.

Unit = 1 row

## **HSCAN**

Sets horizontal scan direction.

```
HSCAN = 0 normal horizontal scan direction (L \rightarrow R)

HSCAN = 1 reverse horizontal scan direction (L \leftarrow R)
```

Normal scan orientation specified in product datasheet.

# **VSCAN**

Sets vertical scan direction.

```
VSCAN = 0 normal vertical scan direction (T \rightarrow B)

VSCAN = 1 reverse vertical scan direction (T \leftarrow B)
```

Normal scan direction specified in product datasheet.

## **DPDC**

Sets Display PWM Duty Cycle.

#### **OPATT**

Sets bult-in test pattern.

```
OPATT = 0
             No pattern selected, input video displayed
OPATT = 1
             White Field
OPATT = 2
             Color bar
             Gray scale
OPATT = 3
OPATT = 4
             Checker board
             Vertical lines
OPATT = 5
             Horizontal lines
OPATT = 6
OPATT = 7
             Grid pattern
             Black Field
OPATT = 8
```

## **WBCx**

With BIT1011B1 + Color OLED, sets R/G/B channel gain values of White Balance Control.

```
x = R, G, B
```

The White Balance Control (**WBC**) function provides a method for adjusting the R-G-B mix of video data applied to the OLED to establish a desired white chromaticity value by attenuating excessively strong color component(s). The applied R/G/B color pixel values are as follows:

```
\begin{array}{ll} \text{RED}_{\text{applied}} & = \text{RED} * (\textbf{WBCR}/256) \\ \text{GRN}_{\text{applied}} & = \text{GRN} * (\textbf{WBCG}/256) \\ \text{BLU}_{\text{applied}} & = \text{BLU} * (\textbf{WBCB}/256) \end{array}
```

With BIT1011B2 + Monochrome OLED, redudes luminance.



#### 6.3 SYSTEM COMMANDS

#### **POWER**

Sets and/or reports power mode.

POWER = 0: Power down command / OLED Driver is in powered-down state
POWER = 1: Power up command / OLED Driver is in operational state

## **LEDEN**

Sets ACT, OOL indicator LED mode.

**LEDS** disabled LEDs enabled

## **OTEMP**

Reads OLED temperature in Celsius and [hexadecimal] formats. Example (acutal OLED temperature will vary):

RDY>OTEMP RDY> 0-OTEMP 51.765 [424F0F10] RDY>

## **OLEDSN**

Reads 5 character alphanumeric OLED serial number. Example (acutal OLED SN will vary):

RDY>OLEDSN

RDY> OLED SERIAL NUMBER: "Z10VP"

RDY>

# Contact

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